



Swiss e-Sports Federation
Schweizerischer e-Sports Verband
Fédération Suisse de l'e-Sports
Federazione Svizzera di e-Sports



Swiss IeSF Qualifier 2017

Terms and Conditions for Participation

Version 19.06.2017

This document defines the terms & conditions for players to participate in the Swiss IeSF Qualifier, hereafter called 'qualifier', to participate in the 9th Esports World Championship, hereafter called 'world championship'.

Terms

SeSF	Swiss e-Sports Federation.
IeSF	International e-Sports Federation.
WC	World Championship; The 9 th Esports World Championship taking place in Busan (Korea) November 8 – 12 2017.

Conditions

1. Citizenship

Only players who are Swiss citizens, i.e. hold a Swiss passport, are eligible to participate in the qualifier. Players with any other residence status in Switzerland, e.g. permit B or C and others, are expressly not eligible to participate in the qualifier.

2. Qualifier Rules

Participants must read, understand and agree to the rules for the qualifier defined by the organizers of such qualifier.

3. Anti-Doping Regulations

The player must read, understand and accept the Anti-Doping Regulations of the IeSF as there are stated on the website of the IeSF (Link: <http://ie-sf.com/en/regulation/regulation2.php>). It is responsibility of the players, who are undergoing medication as part of a medical treatment, to verify whether their medication is on the list of prohibited substances and/or methods, and if yes, to proceed in accordance with the regulation, and contact the board of the SeSF.

4. Competition Regulations

The player must read, understand and accept the Competition Regulations of the IeSF as they are stated on the website of the IeSF (Link: <http://ie-sf.com/en/regulation/regulation3.php>). Updates to the IeSF Competition Regulations regarding the WC will be shared with the players when published by the IeSF.

5. WC Participation & Availability

The players who win the qualifier will represent Switzerland in the WC. Players must guarantee a

minimal availability for participation in the WC for the period of November 6-13 2017. The SeSF will offer support in acquiring a dispensation from school/work/military when necessary.

6. Legal Age for Participation

The players who win the qualifier and participate in the WC shall be at least 18 years old by the time of the WC. Players who are not 18 years old by that time must be accompanied by an adult of at least 18 years of age. Such adult may be any other person representing Switzerland at the WC who is at least 18 years old. In such case the parent's consent is required for the player's participation in the WC. A parent may accompany their child at their own expense.

7. Player Registration for WC

Players must provide all the information asked by the SeSF, required by the IeSF, in a timely manner such that the registration of that player for the WC can be completed prior to the deadline defined by the IeSF.

8. Travel Documents

It is the player's responsibility to inform themselves regarding documents they need to have for travelling to the WC (e.g. valid passport, valid visa, etc.).

9. Covered Expenses for WC

The players qualifying for the WC will not have to pay for travel to and accommodation during the period of the WC. Also, the IeSF and the host of the WC typically provide local transportation as well as a catering. Additional expenses that are not covered by the IeSF or host of the WC, such as visa fees, additional meals, transportation, accommodation, etc., must be carried by the player.

10. Withdrawing from WC Participation

The players who won the qualifier may only withdraw from their participation in the WC when providing an acceptable excuse. It is the IeSF that decides over the acceptability of an excuse.

11. Unexcused Absence from WC

In case of an unexcused absence from the WC, all costs that occurred related to the according player, such as costs for travel arrangements and accommodations, must be refunded to the SeSF and the IeSF by that according player.

12. Team representation

When in the context of his/her participation in the WC, the winner of the qualifier represents Switzerland and the SeSF, and not his/her regular organisation. For the entire duration of the WC, the players may not wear other team jerseys than the official team jersey of Switzerland for that WC. The player's regular organisation may promote that their player(s) are playing for the Swiss national team at the WC.

13. Cash Prizes at WC

Cash prizes obtained at the WC will be distributed among the competitors and the SeSF. Cash prizes for specific titles are distributed among each player of that specific game title and the SeSF in equal parts (e.g. in 5v5 titles the players and the SeSF each receive 1/6 of the cash prize; in 1v1 titles the player and the SeSF each receive 1/2 of the cash prize). Cash prizes obtained through the nation ranking are distributed among all players and the SeSF in equal parts (e.g. 12 players and the SeSF each receive 1/13 of the cash prize).

14. Cases not Covered by these Terms & Conditions

In situations which are not regulated by the terms & conditions herein, the board of the SeSF reserves the right to make decisions on a case by case basis.

15. Changes to the Term & Conditions

The board of the SeSF reserves the right to update the terms & conditions at any given time. Affected players will be informed about the changes via the contact information they provided for their participation in the qualifier.

The Swiss e-Sports Federation,
Monday, June 19th 2017